

Year group	<u>Drawi</u>	ng	<u>Painting</u>	<u>Collage</u>	<u>Sculpture</u>	Work of other artists
	Physical development  Use large-muscle movements to wave flags and streamers, paint and make marks.  Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors.  Use a comfortable	Create closed shapes with continuous lines, and begin to use these shapes to represent objects.  Draw with increasing complexity and detail, such as representing a face with a circle and including details.  Use drawing to represent ideas	Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.  Explore colour and colour mixing	Explore different materials freely, in order to develop their ideas about how to use them and what to make.  Develop their own ideas and then decide which materials to use to express them	Experiments with basic tools on rigid and plastic materials.  Manipulate playdough in a variety of ways, e.g. rolling, kneading and shaping.  Join different materials and explore different textures	
	grip with good control when holding pens and pencils.	like movement or loud noises.				



	Art and Design Frogression Map							
F2	<u>Physical</u>	Draw with	Safely use and explore a	Explore, use and refine	Return to and build on	Explore, use and		
	development	increasing	variety of materials, tools	a variety of artistic	their previous learning,	refine a variety of		
		complexity and	and techniques,	effects to express their	refining ideas and	artistic effects to		
	Develop their small	detail, such as	experimenting with colour,	ideas and feelings.	developing their ability	express their ideas		
	motor skills so that	representing a	design, texture, form and		to represent them	and feelings.		
	they can use a	face with a	function.	Return to and build on				
	range of	circle and		their previous		Explore the work of		
	tools competently,	including	Return to and build on	learning, refining		artists by looking at		
	safely and	details	their previous learning,	ideas and		pictures of their		
	confidently.		refining ideas and	developing their		work and recreating		
		Return to and	developing their ability to	ability to represent		similar styles using a		
	Use their core	build on their	represent them	them		range of resources.		
	muscle strength to	previous						
	achieve a good	learning,				Discuss the artist's		
	posture	refining ideas				work by stating what		
	when sitting at a	and developing				they like.		
	table or sitting on	their ability to						
	the floor.	represent						
		them.						
	Develop overall							
	body-strength,							
	balance,							
	coordination and							
	agility.							
<u>ELG</u>				l development:				
		Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases.						
		Use a range of small tools, including scissors paintbrushes and cutlery.						
		Begin to show accuracy and care when drawing.						
	Cafaly use an	nd avalara a variat		e Arts and Design:	colour decign toyture form	m and function		
	Salely use ar	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.						



	Share their creations, explaining the process they have used.					
Year 1	Use a variety of tools, inc. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media.	Use a variety of tools and techniques including the use of different brush sizes and types.	Cut, tear and glue paper and card for their collages  Gather and sort the		KS1 describe the work of famous, notable artists and designers;	
	Use a sketchbook to gather and collect artwork.	Work on different scales, e.g. large paper.	materials they will need		express an opinion on the work of famous, notable	
	Begin to explore the use of line, shape and colour	Mix secondary colours and shades	Create a collage Use different kinds		use inspiration from	
		using different types of paint.	of materials on their collage and explain why they have		famous, notable artists to create their own work and	
		Create different textures, e.g. mixing paint with sand, glue or sawdust	chosen them sort and arrange materials;		compare; use key vocabulary to demonstrate knowledge and	
			use a combination of materials that have been cut, torn and		understanding in this strand	



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			glued;		
			Fold, crumple, tear		
			and overlap papers.		
			Create textured		
			collages from a		
			variety of media.		
			, , , , , , , , , , , , , , , , , , , ,		
			use key vocabulary to		
			demonstrate		
			knowledge and		
			understanding in this		
			strand: collage,		
			squares, gaps,		
			features, cut, place,		
			arrange.		
Year 2	Layer different media, e.g. crayons,	Work on a range of scales		Manipulate clay for a	
	pastels, felt tips, charcoal and	e.g. large brush on large		variety of purposes, inc.	
	ballpoint.	paper etc.		thumb pots, simple coil	
				pots and models.	
	Understand the basic use of a	name the primary and			
	sketchbook and work out ideas for	secondary colours;		Know how to twist, knot,	
	drawings.	,,		intertwine clay to create	
		Mix a range of secondary		effect	
	Draw for a sustained period of time	colours, shades and tones.			
	from the figure and real objects,			Understand the safety	
	including single and grouped objects.			and basic care of	
				materials and tools.	



	_	Art and Design Progr	C331011 WIGP		
	Experiment with the visual elements;	Experiment with tools and			
	line, shape, pattern and colour.	techniques, inc. layering,		Explore shape and form.	
		mixing media			
		add white and black to			
		alter tints and shades;			
		use key vocabulary to			
		demonstrate knowledge			
		and understanding in this			
		strand: primary colours,			
		secondary colours, neutral			
		colours, tints, shades,			
		warm colours, cool colours,			
		watercolour wash, sweep,			
		dab			
End of	to use a range of materials creatively to	design and make products			
<u>KS1</u>	to use drawing, painting and sculpture	to develop and share their ide	as, experiences, and imag	gination	
	to develop a wide range of art and desi	gn techniques in using colour,	pattern, texture, line, sha	ape, form and space	
	to know about the work of a range of a	rtists, craft makers and design	ers, describing the different	ences and similarities betwe	en different practices
	and disciplines, and making links to the	ir own work			
Year 3	Experiment with different grades of	Mix a variety of colours	Name the tools and		LKS2
	pencil and other implements.	and know which primary	materials they have		use inspiration from
		colours make secondary	used.		famous artists to
	Plan, refine and alter their drawings	colours.			replicate a piece of
	as necessary.		Experiment with a		work;
		Use a developed colour	range of collage		
	Use their sketchbook to collect and	vocabulary.	techniques such as		reflect upon their
	record visual information from		tearing, overlapping		work inspired by a
	different sources.		and layering to create		famous notable



		Experiment with different	images and represent		artist and the
	Draw for a sustained period of time	effects and textures inc.	textures.		development of
	at their own level.	blocking in colour, washes,			their art skills;
		thickened paint etc.	use key vocabulary to		express an opinion
	Use different media to achieve		demonstrate		on the work of
	variations in line, texture, tone,	Use more specific colour	knowledge and		famous, notable
	colour, shape and pattern.	language e.g. tint, tone,	understanding in this		artists and refer to
		shade, hue.	strand: collage,		techniques and
			squares, gaps, mosaic		effect;
		Work confidently on a	features, cut, place,		
		range of scales e.g. thin	arrange.		use key vocabulary
		brush on small picture etc.			to demonstrate
Year 4	Make informed choices in drawing	Make and match colours	Match the tool to the	Join materials adequately	knowledge and
	inc. paper and media.	with increasing accuracy.	material.	and work reasonably	understanding in this
				independently.	strand:
	Alter and refine drawings and	Use more specific colour	Combine skills more		
	describe changes using art	language e.g. tint, tone,	readily.	Make a papier	
	vocabulary.	shade, hue.		mache/Modroc object	
			Choose collage as a		
	Collect images and information	Choose paints and	means of extending	Plan, design and	
	independently in a sketchbook.	implements appropriately.	work already	construct a simple	
			achieved.	model.	
	Use research to inspire drawings	Plan and create different			
	from memory and imagination.	effects and textures with	Refine and alter ideas	Make informed choices	
		paint according to what	and explain choices	about the 3D technique	
	Explore relationships between line	they need for the task.	using an art	chosen.	
	and tone, pattern and shape, line and		vocabulary.		
	texture.	Show increasing		Show an understanding	
		independence and		of shape, space and	
				form.	



	Art and Design Frogr	i i		
	creativity with the painting process.		Plan, design, make and adapt models.	
			Talk about their work understanding that it has been sculpted, modelled or constructed.	
			Use a variety of materials such as Modroc, wire, paper/card to create a sculpture	
Use a variety of source material for their work.	Demonstrate a secure knowledge about primary and secondary, warm and		Describe the different qualities involved in modelling, sculpture and	UKS2 give detailed observations
Work in a sustained and independent way from observation, experience and imagination.	cold, complementary and contrasting colours.  Work on preliminary		construction.  Plan a sculpture through  drawing and other	about notable artists', artisans' and designers' work;
Use a sketchbook to develop ideas.  Explore the potential properties of	studies to test media and materials.		preparation work before starting the project.	offer facts about
the visual elements, line, tone, pattern, texture, colour and shape.	Create imaginative work from a variety of sources.		Create a sculpture by applying previous learnt skills with increasing independence.	notable artists', artisans' and designers' lives;
	their work.  Work in a sustained and independent way from observation, experience and imagination.  Use a sketchbook to develop ideas.  Explore the potential properties of the visual elements, line, tone,	Use a variety of source material for their work.  Work in a sustained and independent way from observation, experience and imagination.  Use a sketchbook to develop ideas.  Explore the potential properties of the visual elements, line, tone,  Creativity with the painting process.  Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.  Work on preliminary studies to test media and materials.  Create imaginative work	Use a variety of source material for their work.  Work in a sustained and independent way from observation, experience and imagination.  Use a sketchbook to develop ideas.  Explore the potential properties of the visual elements, line, tone,	Creativity with the painting process.  Creativity with the painting process.  Plan, design, make and adapt models.  Talk about their work understanding that it has been sculpted, modelled or constructed.  Use a variety of source material for their work.  Work in a sustained and independent way from observation, experience and imagination.  Use a sketchbook to develop ideas.  Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape.  Create imaginative work from a variety of sources.  Create imaginative work from a variety of sources.  Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape.



		Art and Design Frog	I COOTOTT TYTUP		
				Makes imaginative use of	use key vocabulary
				the knowledge they have	to demonstrate
				acquired of tools,	knowledge and
				techniques and materials	understanding in this
				to express own ideas and	strand
				feelings.	
				Shape, form, model and	
				construct from	
				observation or	
				imagination	
				Develop skills in using	
				clay with tools	
				Produce intricate	
				pattern/details and	
				textures in a malleable	
				media	
Year 6	Demonstrate a wide variety of ways	Create shades and tints	Extend their work		
	to make different marks with dry and	using black and white.	within a specified		
	wet media.		technique e.g. quilling		
		Choose appropriate paint,			
	Identify artists who have worked in a	paper and implements to	Use a range of media		
	similar way to their own work.	adapt and extend their	to create collage.		
		work.			
	Develop ideas using different or		Collect visual		
	mixed media, using a sketchbook.	Carry out preliminary	information from a		
		studies, test media and	variety of sources,		
			describing with		



	Manipulate and experiment with the	materials and mix	vocabulary based on		
	elements of art: line, tone, pattern,	appropriate colours.	the visual and tactile		
	texture, form, space, colour and		elements.		
	shape.	Work from a variety of			
		sources, inc. those	Use different		
		researched independently.	techniques, colours		
			and textures etc when		
		Show an awareness of how	designing and making		
		paintings are created	pieces of work.		
		(composition).			
			Add collage to a		
			painted, printed or		
			drawn background.		
			To be expressive and		
			analytical to adapt,		
			extend and justify		
			their work.		
End of	to create sketch books to record their	observations and use them to	review and revisit ideas		
KS2	to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil,				
	charcoal, paint, clay]				
	to know about great artists, architects and designers in history				